

# Supercomputer simulations of crosstalk in transmon quantum computers

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(a)

## **Simulation method**

The simulator determines the state of the device  $|\Psi(t)\rangle$  at time t by solving the time-dependent Schrödinger equation (TDSE),

$$i\frac{\partial}{\partial t}|\Psi(t)\rangle = H(t)|\Psi(t)\rangle,$$

where the hardware model has  $N_{\rm Tr}$  transmons and  $N_{\rm Res}$  resonators [1],



# **Benchmark**





5. measure Q0

Time evolution of Q0 to Q4: (from left to right)

Number of identity gates (experiment)

80

100

120

60

40

20





#### **Conclusions:**

• Simulation and experiment match excellently • Both are far from the ideal result (diamonds) • Errors are generic for transmon processors [3,7] We conclude that the simulation model captures

the errors in the NISQ device very well.

### **References:**

Preparation

[1] Koch et al. *Phys. Rev. A* **76**, 042319 (2007) [2] De Raedt. Comp. Phys. Rep. 7, 1 (1987) [3] Willsch, PhD thesis, RWTH Aachen (2020) [4] Willsch et al. Phys. Rev. A 96, 062302 (2017) [5] IBM Q, https://www.research.ibm.com/ibm-q [6] Sheldon et al. *Phys. Rev. A* **93**, 060302 (2016) [7] Willsch et al., *Phys. Rev. A* **98**, 052348 (2018)



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